

1st and 3rd Semester (Fall Term)

JANUARY 2026							
MONDAY		TUESDAY		WEDNESDAY		THURSDAY	
12		13		14		15	
Computer Security	11:00	Programming of User Interfaces	12:00	E-Health: Promoting Active and Healthy Aging	12:00		
Verification and Validation	15:00	Software Metrics	15:00	Challenges for Accessible Computing for People with Functional Diversity	15:00		User Experience and Mobile Interaction
Adaptive Systems	18:00					Software Project Management	15:00
						Agile Software Development: Agile Practices and Agile Usability	18:00
19		20		21		22	
Models and Methods for Process Improvement and Assessment	15:00	Requirements Engineering	15:00	Software Engineering for Deep Learning	15:00	Master Thesis	10:00
Data Mining	18:00	Management, Relationships and Communication in Working Groups	18:00				
23		24		25		26	
27		28		29		30	
31		FEBRUARY		MARCH		APRIL	
1		2		3		4	
5		6		7		8	
9		10		11		12	
13		14		15		16	
17		18		19		20	
21		22		23		24	
25		26		27		28	
29		30		31		MAY	
1		2		3		4	
5		6		7		8	
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13		14		15		16	
17		18		19		20	
21		22		23		24	
25		26		27		28	
29		30		31		JUNE	
1		2		3		4	
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13		14		15		16	
17		18		19		20	
21		22		23		24	
25		26		27		28	
29		30		31		JULY	
1		2		3		4	
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13		14		15		16	
17		18		19		20	
21		22		23		24	
25		26		27		28	
29		30		31		AUGUST	
1		2		3		4	
5		6		7		8	
9		10		11		12	
13		14		15		16	
17		18		19		20	
21		22		23		24	
25		26		27		28	
29		30		31		SEPTEMBER	
1		2		3		4	
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17		18		19		20	
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25		26		27		28	
29		30		31		OCTOBER	
1		2		3		4	
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13		14		15		16	
17		18		19		20	
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25		26		27		28	
29		30		31		NOVEMBER	
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17		18		19		20	
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25		26		27		28	
29		30		31		DECEMBER	
1		2		3		4	
5		6		7		8	
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17		18		19		20	
21		22		23		24	
25		26		27		28	
29		30		31		JANUARY 2026	

2nd Semester (Spring Term)

JUNE 2026						
MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY	SUNDAY
1	2	3	4	5	6	7
	Software Design15:00	Software Quality Management15:00	Fundamentals of Business Administration15:00	Software Architecture15:00		
8	9	10	11	12	13	14
	Experimental Software Engineering15:00	Correctness by Construction15:00	Strategic Management and Entrepreneurship15:00	Master Thesis10:00		

Extraordinary period (JUL)

JUNE-JULY 2026						
MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY	SUNDAY
22	23	24	25	26	27	28
			Programming of User Interfaces 12:00			
		Software Design 15:00	Models and Methods for Process Improvement and Assessment 15:00	Verification and Validation 15:00		
		Data Mining 18:00	User Experience and Mobile Interaction 18:00	Adaptive Systems 18:00		
29	30	1	2	3	4	5
Computer Security 11:00			E-Health: Promoting Active and Healthy Aging 12:00			
Challenges for Accessible Computing for People with Functional Diversity 15:00	Software Metrics 15:00	Software Architecture 15:00	Requirements Engineering 15:00	Correctness by Construction 15:00		
Agile Software Development: Agile Practices and Agile Usability 18:00	Software Quality Management 18:00	Management, Relationships and Communication in Working Groups 18:00	Experimental Software Engineering 18:00			
6	7	8	9	10	11	12
Software Project Management 15:00	Fundamentals of Business Administration 15:00	Strategic Management and Entrepreneurship 15:00		Master Thesis 10:00		
	Software Engineering for Deep Learning 18:00					