1st and 3rd Semester (Fall Term)

JANUARY 2025											
MONDAY		TUESDAY		WEDNESDAY		THURSDAY		FRIDAY		SATURDAY	SUNDAY
13		14		15		16		17		18	19
Computer Security	11:00	Programming of User Inter- faces	12:00	E-Health: Promoting Active and Healthy Aging	12:00						
Verification and Validation	15:00	Software Metrics	15:00	Challenges for Accessible Computing for People with Functional Diversity	15:00			User Experi- ence and Mobile Inter- action	15:00		
Adaptive Systems	18:00					Software Project Man- agement	18:00	Agile Software Development: Agile Practices and Agile Usability	18:00		
20		21		22		23		24		25	26
Models and Methods for Process Im- provement and Assess- ment	15:00	Requirements Engineering	15:00	Deep Learn- ing and Soft- ware Engi- neering	15:00	Master Thesis	10:00				
Data Mining	18:00	Management, Relationships and Commu- nication in Working Groups	18:00								

2nd Semester (Spring Term)

MAY-JUNE 2025						
MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY	SUNDAY
2	3	4	5	6	7	8
	Software 15:00 Design	Software Quality Man- 15:00 agement	Fundamentals of Business Administra- tion	Software Architecture 15:00		
9	10	11	12	13	14	15
Agent-based Software 15:00 Engineering	Experimental Software 15:00 Engineering	Correctness by Construction	Strategic Management and Entrepre- neurship			
16	17	18	19	20	21	22
	Master Thesis 10:00					

Extraordinary period (JUL)

JUNE-JULY	2025										
MONDAY		TUESDAY		WEDNESDAY		THURSDAY		FRIDAY		SATURDAY	SUNDAY
23		24		25		26		27		28	29
						Programming of User Inter- faces	12:00				
				Software Design	15:00	Models and Methods for Process Im- provement and Assess- ment	15:00	Verification and Validation	15:00		
				Data Mining	18:00	User Experi- ence and Mobile Inter- action	18:00	Adaptive Systems	18:00		
30		1		2		3		4		5	6
Computer Security	11:00					E-Health: Promoting Active and Healthy Aging	12:00				
Challenges for Accessible Computing for People with Functional Diversity	15:00	Software Metrics	15:00	Software Architecture	15:00	Requirements Engineering	15:00	Correctness by Construc- tion	15:00		
Agile Software Development: Agile Practic- es and Agile Usability	18:00	Software Quality Man- agement	18:00	Management, Relationships and Commu- nication in Working Groups	18:00	Experimental Software Engineering	18:00				
7		8		9		10		11		12	13
Software Project Man- agement	15:00	Fundamentals of Business Administra- tion	15:00	Strategic Management and Entre- preneurship	10:00			Master Thesis	10:00		
Agent-based Software Engineering	18:00	Deep Learn- ing and Soft- ware Engi- neering	18:00								